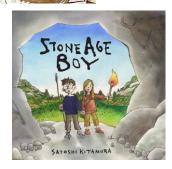
Year 3 Curriculum Offer for 2023-2024



Autumn I	Autumn 2	Spring I	Spring 2	Summer
Plant Power	Don't Tell Titus	Majestic Mountains	Why did the Egyptians build pyramids?	Caves a Chasm
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		Above and Beyond opportunities	for our children in Year 3	
Secret Garden Church visit The Big Start	Saltaire Visit Tom Palmer writing week – whole school	Poetry week – whole school Money Week	Leeds City Museum – Egyptian Workshop	Stump Cross Car
		Writin Writin Our childre		

Year Group: 3





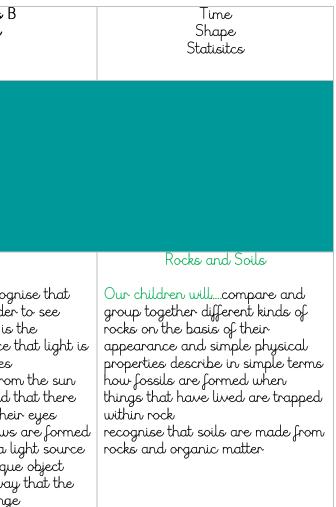


Rose Day Seaside Visit Stone Age Day

Write setting decription of your garden design. Write instructions for planting bulbs.	Write a diary entry as Scrooge Create a tourism leaflet to advertise Saltaire Christmas Poem	of a biograph Poem to add t	graphy of Tenzing studying the features y. to Poems from a ue Planet (Mountain	Narrative uriti of the story – 1 Riddle of the S	ng - Write the end Narcy and the phinx	Create an information about caves and chase technical vocabulary of describing the features Narrative writing – bas Cave
			Readir Cur childre			
			P	LF	R	
	Vocabulary	Infer	Predict	Explain	Retrieve	Summarise
	Find and explain the meaning of words in context	Make and justify inferences using vidence from the text	Predict what might happen from the details given and implied	Explain how different aspects of the text affect the reader	Retrieve and record information directly from the text	Summarise the key information and events from the text
Decode new words and work out the meaning by reading around the word Read a wide range of text types and discuss the patterns and structures (fiction, poetry, plays, myths, legends and non-fiction/reference text books.)	Orally retell what they have read.	texts	ragraphs and short ige of different	different texts.	i about a range of	Explain and discuss the understanding of books and other material and readings for performan show understanding th volume, tone, intonation action.
		Ou	Math ************************************		e in	

on page asms, using y and res. ased on The	Write a postcard home from the Stone Age. describing what has been seen. Narrative writing – based on Stone Age Boy Persuasive text/ advert
their oks, poems nd prepare ance and through ion and	Ask self-directed questions to deepen their understanding of a text. Answer the question stems on a range of different texts.

Place Value Addition / Subtraction	Multiplication / Division	Length / Perimeter	Fractions A Mass and Capacity	Fractions B Money
		Scien Cur childr		
Plants Our children will identify and describe the functions of different parts of flowering plants: roots, stem/trunk, leaves and flowers explore the requirements of plants for life and growth (air. light, water. nutrients from soil, and room to grow) and how they vary from plant to plant investigate the way in which water is transported within plants explore the part that flowers play in the life cycle of flowering plants, including pollination, seed formation and seed dispersal.	Plants Continued Growing plants	Animals including humans Our children will Identify that humans and some animals have skeletons & muscles for support, protection & movement Consider what would happen without skeletons	Forces and Magnets Our children will compare how things move on different surfaces notice that some forces need contact between two objects, but magnetic forces can act at a distance observe how magnets attract or repel each other and attract some materials and not others compare and group together a variety of everyday materials on the basis of whether they are attracted to a magnet, and identify some magnetic materials describe magnets as having two poles predict whether two magnets will attract or repel each other. depending on which poles are facing	Light Our children will recogn they need light in order t things and that dark is t absence of light notice the reflected from surfaces recognise that light from can be dangerous and the are ways to protect their recognise that shadows of when the light from a light is blocked by an opaque find patterns in the way size of shadows change
		Art		



Our children will	Our children will	Our children will	Our children will
Printing – leaves flowers and gardens Artisits Studied: David Hockney	improve their mastery of art and design techniques, including sculpture, with a range of materials	develop a wide range of art and design techniques in using colour. pattern, texture, line, shape, form and space	improve their mastery c design techniques, inclu sculpture, with a range materials
Print using a variety of materials, objects and techniques including layering,	Sculpting Titus salt's Head (Bust)	Mountainous Landscapes	Artisits Studied: Barbar Have some awareness c
Talk about the processes used to produce a simple print.	Use a variety of materials, inc. newspaper, foil, clay, natural materials, to create sculpture.	Experiencing painting with smaller brushes, developing brush control. Explore what happens when	dimensional shape and Further develops drawir using a broader variati
To explore pattern and shape, creating designs for printing	Know the names of the tools and materials they have used.	secondary colours are mixed including tones and shades	media, e.g. charcoal, rar pencil type.
Demonstrate understanding and precision when they have opportunities to:	Develop skills in design and evaluation	Know how to mix brown paint by mixing primary colours together. Be able to create tints with paint by adding white.	Use clay to sculpt and a 3D model dragon's eye Use a variety of materia
	Learn to experiment with a range of textures, using tools and techniques.	Create tones with paint by adding black	newspaper, foil, clay, no materials, to create scul
	Joins clay adequately and work reasonably independently.	Explain ideas of how artists have used colour, pattern and shape.	Know the names of the materials they have use
	Constructs a simple clay base for	Know how to create a piece of art in response to the work of an artist	Develop skills in design evaluation
	extending and modelling other shapes.	Experiments with tools and techniques, inc. layering, mixing media, scraping through etc.	Learn to experiment wit of textures, using tools techniques.
	Makes a simple papier mache object. Plans, designs and makes models	Names different types of paint and their properties. Works on a range of scales e.g. large brush on large	Joins clay adequately a reasonably independent
	0	paper etc.	Constructs a simple clay extending and modellin shapes.
			Makes a simple papier i object.
			Plans, designs and mak

of art and luding e of ira Hepworth s of three d shade. ring skills tion of ange of design a rials, inc. ratural ulpture. e tools and sed n and vith a range s and and work rtly. ay base for ing other mache ikes models precise.

Our children will...

Drawing -Cave Art

Differentiate between a range of media, make comparisons between effects Plan and begin to further develop own ideas Investigate tone by drawing light to dark lines Understand that producing patterns gives textures Study the work of famous artists

USING SKETCHBOOKS Records observations and uses them to review and revisit ideas. Develops drawing skills using a broader variation of media. e.g. charcoal, range of pencil type. Incorporates previously learned techniques. line. shape, appropriate use of colour

Textiles: Sewing - Stone Age clothing.

Use a variety of techniques, inc. printing, dying, quilting, weaving, embroidery, paper and plastic trappings and appliqué.

Name the tools and materials they have used.

Develop skills in stitching. Cutting and joining.

Experiment with a range of media e.g. overlapping, layering etc

Selects and arranges materials for a striking effect.

Ensure work is increasingly precise.

Shapes and stitches materials.

Geography

As Geographers we will:



KAPOW - Are all settlements the same?	Our children will Create sketch maps of a visited location (Saltiare)	Our children willLocate significant mountains and mountain ranges around the UK and the world.Know what a mountain is and explain in simple terms how they are formed.Locate the countries of Europe (including Russia). Understand the physical geography and human geography of Europe. including major cities.	Our children will Complete a country study of Egypt. Compare Egypt to the U.K Identify key features of the Nile and why it was important to Ancient Egyptians. Create a RightMove for an Ancient Egyptian home, using the water source as a selling point.	Our children will Learn the 8 points of a compass Understand how caves, and features of a cave are formed – explore how erosion impacts other areas (coasts, etc)	Our children will Describe and understand why early people chose to settle in particular areas of Britain (e.g. Skara Brae in the Stone Age). Describe and understand the different types of settlement in early Britain. Understand the importance of the distribution of natural resources in early Britain including minerals. Create videos on iMovie to
	History	Our children	will ask		explain why they have chosen a specific settlement. (Stone Age Day)
	Our children will Learn about Sir Titus Salt's rules, what he built for his workers and why, how his practises differed from factory owners in Bradford. Explore the idea that there are different accounts of history Sir Titus Salt – Hero or villain?		KAPOW - What did the ancient Egyptians believe? Our children will Use a timeline to place Ancient Egyptians period in History, relative to the Stone Age and previous Year I & 2 learning. Historical events from the period		KAPOW - Would you prefer to live in the Stone Age, Bronze Age or Iron Age? Our children will Understand that a timeline can be divided into BC (Before Christ) an AD (Anno Domini)
	Distinguish between different sources – compare different versions of the same story Sir Titus Salt		studied in chronological order. United by King Narmer, first steps of pyramids built, introduction of Gods, through to Queen Cleopatra's reign and Romans conquering Egypt).		Use a timeline to place Stone Age period in History, relative to previous Year I &2 learning. Historical events from the period studied in chronological order (Stone Age, Bronze Age, Iron

Use evidence to describe the everyday lives of people in Ancient

studied in chronological order (Stone Age, Bronze Age, Iron Age).

Use evidence to describe the

	Egypt Use artefacts and examples of living. hieroglyphs. The Rosetta Store: tools and weapons and how these have developed and changed ways of living. Link to Geography with The Nile and uses for transport and irrigation. Use evidence to understand and explain the actions of people from the past including historical figures (Tutankhamur and Howard Carter). Role of the Gods - religion: beliefs (Curse of Tut's tomb. mummification). Begin to use the library and internet to research Select and record information relevant to the study What wonderful things did Howard Carter find?
	Design and Technology View Our children will
 Making a Gruell Great! Select from and use a wider range of tools and equipment to perform practical tasks accurately. Understand and apply the principles of a healthy and varied diet. Prepare and cook a variety of predominantly savoury dishes using a range of cooking techniques. Understand seasonality, and know where and how a variety of ingredients are grown, reared, caught and processed 	 Design and make an Egyptian Shaduf Use research and develop design criteria to inform the design of innovative, functional, appealing products that are fit for purpose, aimed at particular individuals or groups. Generate, develop, model and communicate their ideas through discussion, annotated sketches, cross-sectional and exploded diagrams, prototypes, pattern pieces and computer-aided design. Select from and use a wider range of materials and components, including construction materials. textiles and ingredients. Evaluate their functional properties and aesthetic qualities. Evaluate their ideas and products against their own design criteria and consider the views of others to improve their work. Understand how key events and individuals in design and

everyday lives of people in the past. Use artefacts and examples of housing (Skara-Brae), cave paintings, Stone Henge, tools and weapons and how these have developed and changed ways of living.
Use evidence to understand and explain the actions of people from the past. Role of the Druids – worshipping gods, sacrifices
Use a range of sources to find out about a significant artefacts from a period. Observe small details in artefacts and pictures. Analyse photographs and drawings of housing in each period. Stone Henge and its significance to religion and beliefs celts.
Compare the lives of people from each period of the Stone Age
Compare Stone Age developments and Ancient Egyptians from similar time periods. Opinions of when would you have preferred to live?

Designing Stone Age Clothing

rch and develop design criteria to inform the design of e, functional, appealing products that are fit for purpose, particular individuals or groups. develop, model and communicate their ideas through r, annotated sketches, cross-sectional and exploded , prototypes, pattern pieces and computer-aided design, m and use a wider range of materials and components, construction materials, textiles and ingredients, according inctional properties and aesthetic qualities. their ideas and products against their own design criteria der the views of others to improve their work.

Computing



https://teachcomputing.org/curriculum/key-stage-2

Our children will						
Computer Science	Data Handling	Media	Computer Science	Media	Computer Science	
CSIO Understand that all computers allow data to be input, processed and output. CSII Understand all computer systems need programs / software to work. CSI2 Decompose and sequence a range of algorithms & programs.	DH6 Collect and organise information to find answers to questions. DH7 Create different graphs that show data for different purposes across the curriculum. DH8 Store and access data using a database.	M12 Combine and refine text, sound and graphics to communicate information for a given audience. M13 Recognise the key features of different types of information/genres and use appropriate layouts M14 Understand how audio can enhance multimedia projects including radio and films by creating/choosing appropriate audio to fit a given context	<u>CS13</u> Create and refine programs that use simple inputs and output to control events. <u>CS1L</u> Understand and use the concept of repetition to write more efficient code.	MI5 Capture, create and enhance new and existing digital images to communicate ideas MI6 Plan and create a simple animation MI7 Understand that evaluation and improvement is a vital part of a design process and technology allows changes to be made quickly and efficiently (no resources, discuss in class)	CSIO Understand that all computers allow data to be input, processed and output. CSII Understand all computer systems need programs / software to work. CSI2 Decompose and sequence a range of algorithms & programs.	
Character and culture (R.E. P.S.H.E. R.S.E.) Character and culture (R.E. P.S.H.E. R.S.E.) Our children will ask						
How can we be a good friend?	What keeps us safe?	What are families like?	What makes a community? Our children will learn	Why should we eat well and look after our teeth?	Why should we keep active and sleep well?	
Our children will learn • how friendships support wellbeing and the importance	Our children will learn • how to recognise hazards	Our children will learn • how families differ from each other (including	 how they belong to different groups and communities, e.g. friendship, faith, clubs, 	Our children will learn • how to eat a healthy diet and the benefits of nutritionally rich foods	Our children will learn • how regular physical activity benefits bodies and feelings	

• Understand how key events and individuals in design and technology have helped shape the world.

of seeking support if feeling lonely or excluded

- how to recognise if others are feeling lonely and excluded and strategies to include them
- how to build good friendships, including identifying qualities that contribute to positive friendships
- that friendships sometimes have difficulties, and how to manage when there is a problem or an argument between friends, resolve disputes and reconcile differences
- how to recognise if a friendship is making them unhappy, feel uncomfortable or unsafe and how to ask for support

R.E

What is Spirituality and how do people experience this?

British Values Respect

Celebrations

Harvest Festival, Halloween, Black History Month, rosh hashanah

that may cause harm or injury and what they should do to reduce risk and keep themselves (or others) safe

- how to help keep their body protected and safe, e.g. wearing a seatbelt, protective clothing and stabilizers
- that their body belongs to them and should not be hurt or touched without their permission; what to do and who to tell if they feel uncomfortable
- how to recognise and respond to pressure to do something that makes them feel unsafe or uncomfortable (including online)
- how everyday health and hygiene rules and routines help people stay safe and healthy (including how to manage the use of medicines, such as for allergies and asthma, and other household products, responsibly)
- how to react and respond if there is an accident and how to deal with minor injuries e.g. scratches, grazes, burns
- what to do in an emergency, including calling for help and speaking to the emergency services

R.E

Who can inspire us?

British Values

Tolerance

Celebrations World Kindness Day, Anti-Bullying Week Diwali, Christmas, Hannukah

that not every family has the same family structure, e.g. single parents, same sex parents, step-parents, blended families, foster and adoptive parents)

- how common features of positive family life often include shared experiences, e.g. celebrations, special days or holidays
- how people within families should care for each other and the different ways they demonstrate this
- how to ask for help or advice if family relationships are making them feel unhappy, worried or unsafe

What do the creation stories tell

Britis<u>h Values</u>

<u>R.E</u>

Rule of Law New Year resolutions

Celebrations

Epiphany, Holocaust Memorial Day, Chinese New Year Money Week

classes/year groups

- what is meant by a diverse community; how different groups make up the wider/local community around the school
- how the community helps everyone to feel included and values the different contributions that people make
- how to be respectful towards people who may live differently to them

R.E

What do Christians believe about a good life?

British Values

Individual Liberty Celebrations

Children's Mental Health Week Safer Internet Day, International Women's Day Lent, Easter, Řamadan

covenant with Abraham and Moses?

British Values Democracy

<u>R.E</u>

<u>Celebrations</u>

St Georges day, Vaisakhi (Sikh Festival). Vesak (Buddha Day) Mental Health Awareness Week

- regular brushing and flossing) and the importance of regular visits to the dentist how not eating a balanced diet can
- affect health, including the impact of too much sugar/acidic drinks on dental health
- how people make choices about what to eat and drink. including who or what influences these
- how, when and where to ask for advice and help about healthy eating and dental care

how to maintain good oral hygiene (including

How do Jews remember God's

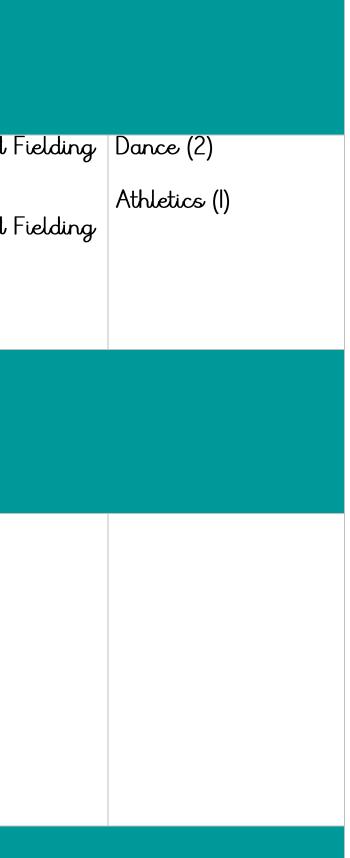
• how to be active on a daily and weekly basis - how to balance time online with other activities

- how to make choices about physical activity, including what and who influences decisions
- how the lack of physical activity can affect health and wellbeing
- how lack of sleep can affect the body and mood and simple routines that support good quality sleep
- how to seek support in relation to physical activity, sleep and rest and who to talk to if they are worried

R.E

Consolidation of all RE units. RSE and Transition work in preparation for the next year group.

fundamental skills). Rugby) (Cricket) Dance (I) Net and Wall				
Athletics: (recapping: fundamental skills): Gymnastics (I) Invasion Games (Tag Rugby) Net and Wall (Tennis) Striking and F (Cricket) Outdoor Adventurous Activity (I) Dance (I) Invasion Games (Net and Wall) Badminton/ table Striking and F (Rounders) Swimming (NC & above and beyond) Image: Striking and F (Rounders) Image: Striking and F (Rounders) Striking and F (Rounders) Suite and beyond) Image: Striking and F (Rounders) Image: Striking and F (Rounders) Striking and F (Rounders) Suite and beyond) Image: Striking and F (Rounders) Image: Striking and F (Rounders) Striking and F (Rounders) Suite and beyond) Image: Striking and F (Rounders) Image: Striking and F (Rounders) Striking and F (Rounders) Suite and beyond) Image: Striking and F (Rounders) Image: Striking and F (Rounders) Striking and F (Rounders) Suite and beyond) Image: Striking and F (Rounders) Image: Striking and F (Rounders) Image: Striking and F (Rounders) Image: Striking and F (Rounders) Image: Striking and F (Rounders) Image: Striking and F (Rounders) Image: Striking and F (Rounders) Image: Striking and F (Rounders) Image: Striking and F (Rounders) Image: Striking and F (Rounders) Image: Striking and F (Rounders)				
fundamental skille). Dance (I) Rugby) Net and Wall (Badminton/ table tennis) Striking and F (Rounders) Swimming (NC & above and beyond) Maxe Maxe Vertex		P.E.	1 3 T	
above and beyond)	fundamental skills). Outdoor Adventurous	Rugby) Invasion Games	Net and Wall (Badminton/ table	(Cricket) Striking and F
	Swimming (NC & above and beyond)	Music		
Moder Foreign Languages		10 million		
Moder Foreign Languages				
Moder Foreign Languages				
		Moden, Foreign		



Kapow: French greetings with	French adjectives of colour,	<u>French playground games –</u>	<u>In a French classroom</u>	French transpo
puppets	size and shape	numbers and age.	Responding to common classroom	Using detective skills t
Using puppets to practise a variety	Describing shapes using adjectives	Counting in French from one to	instructions through games.	cognates and working out
of French greetings and learning	of colour and size, learning the	tuelve, asking how old someone is	Learning vocabulary for classroom items. Understanding that every	learning new transport- vocabulary and constr
how to introduce themselves. Choosing the correct greeting based	position of adjectives relative to the noun: noting cognates and	and answering the same question. comparing sentence structures in	items. Understanding that every French noun is either 'masculine' or	sentences using parts of
on the time of day.	practising language skills	French and English	feminine.	aller – to go.

<u>port</u>	<u>A circle of life in French</u>
s to spot vit meaning, rt-related structing of the verb »	Using dictionary skills to develop animal vocabulary and habitat names and applying this vocabulary to create sentences and complete food chains