

Our Curriculum Offer - 2024-2025 - Year 2



Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
<p>'Love where you live'</p> 	<p>'Poles apart'</p>	<p>We can be heroes</p>	<p>'The Big Smoke' - London half term then the Great Fire</p> 	<p>'Who lives in the Serengeti?'</p>	

Above and Beyond Opportunities for our Year 2 children

Big start - launch of our 'Crossflatts Family'	Carol Concert Mingle Jingle Writing Week	Nurse visit Fire Station Visit Poetry week	World book day Paddington afternoon tea London Bus.	Virtual flight to the Serengeti Yorkshire Wildlife Park
------------------------------------------------	---------------------------------------------	--------------------------------------------------	-----------------------------------------------------------	------------------------------------------------------------

Visit to Haworth Art gallery for parents at Parent's Evening	Dingley Dell -Explorer day!	Well being week	Rose Day	
-----------------------------------------------------------------------	--------------------------------	-----------------	----------	--

Writing



Our children will...

Bradford - information page Setting Description - Haworth Recount Big start (Writing Rocks) <u>Grammar Focus</u> Adjective Noun, Noun phrase <u>Consolidate:</u> Capital Letter Finger spaces Full stop Statement, Question, Exclamation, Command, Compound, Suffix Adjective, Adverb, Verb, Tense (past, present), Apostrophe, Comma	Character Description - Lost and Found Biography - Matthew Henson <u>Grammar Focus</u> Statement Questions Exclamation Tense <u>Consolidate:</u> Noun, Noun phrase	Narrative - Superhero Story (rewrite a familiar story) <u>Grammar Focus</u> <u>Consolidate:</u> Noun, Noun phrase	Information Text - London on a page Diary of Samuel Pepys Recount - trip	Settings - the Serengeti Animal Poems and Riddles Recount - trip <u>Grammar focus -</u> Consolidate all Year 2
-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------	--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------	---------------------------------------------------------------------------------------------------------------------------------------	----------------------------------------------------------------------------------------	----------------------------------------------------------------------------------------------------------------------------------------

Reading



Our children will...

Decode and understand texts:

Decode new words and work out the meaning by segmenting and blending.

Confidence will grow to explain their understanding of the texts they read and have read to them.

Read year 2 common exception words.

Begin to make inferences.

Answer the question stems for the year group.

Read widely, read for pleasure and discuss what has been read:

Read a wide range of text types (myths, legends, traditional stories, fiction, non-fiction and books from other cultures and traditions).

Read for different purposes.

Read and understand a wide range of poetry.

Participate in drama based around texts.

Identify books which appeal to them and share their opinions with peers and adults.

Recognise the features of texts:

Recognise key features of non-fiction and fiction



Vocabulary

Find and explain
the meaning of words
in context

Infer

Make and justify
inferences using
evidence from the text

Predict

Predict what might
happen from the details
given and implied

Explain

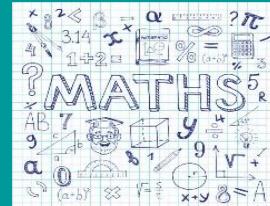
Explain how different
aspects of the text
affect the reader

Retrieve Summarise

Retrieve and record
information directly
from the text

Summarise the key
information and events
from the text

Maths



Our children will develop their skills in...

Place Value
Addition & Subtraction
Shape
Recap Money

Money
Multiplication & Division
Length and height
Mass capacity and temperature

Fractions
Time
Statistics
Position and direction
Consolidate

Science



Our children will...

<u>Plants -observe over the year</u>	<u>Materials</u> <u>Write a letter to an explorer to explain how to make the best coat to wear in the Arctic.</u>	<u>Animals including humans - diet / exercise / germs</u>	<u>Animals including humans</u>	<u>Living things and their habitats</u> <u>'Create a home for a creature - Dingley Dell</u>
Observe and describe how seeds and bulbs grow into mature plants Find out and describe how plants need water, light and a suitable temperature to grow and stay healthy.	Identify and compare the suitability of a variety of everyday materials, including wood, metal, plastic, glass, brick, rock, paper and cardboard for particular uses Find out how the shapes of solid objects made from some materials can be changed by squashing, bending, twisting and stretching.	Describe the importance for humans of exercise, eating the right amounts of different types of food, and hygiene Alexander Fleming - Penicillin Mary Seacole Marie Curie	Notice that animals, including humans, have offspring which grow into adults find out about and describe the basic needs of animals, including humans, for survival (water, food and air)	Explore and compare the differences between things that are living, dead, and things that have never been alive Identify that most living things live in habitats to which they are suited and describe how different habitats provide for the basic needs of different kinds of animals and plants, and how they depend on each other Identify and name a variety of plants and animals in their habitats, including micro-habitats Describe how animals obtain their food from plants and other animals, using the idea of a simple food chain, and identify and name different sources of food DT Link - HEPP - create a bug hotel

Geography

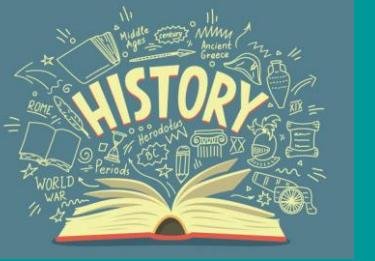


Our children will ...

<u>Place knowledge Skills and fieldwork</u>	<u>Locational Knowledge</u>		<u>Place Knowledge</u>	<u>Human and Physical Place Knowledge</u>
Aerial photos- directions - mapping Crossflatts, within Bingley, within Bradford Understand the human and physical geography of a small area of the UK Study a local place	Exploring the world - countries continents. Equator - north and south pole Look at world maps, globes Name and locate the world's seven continents and five oceans Identify seasonal and daily weather patterns in the		In English - Look at our capital city in more detail building on Year 1 Focus on key landmarks in London Name, locate and identify characteristics of the four countries and capital cities of the United Kingdom and its surrounding seas Compare and contrast a city and our locality	Compare Serengeti with Yorkshire Dales Understand geographical similarities and differences through studying the human and physical geography of a small area of the United Kingdom and of a small area in a contrasting non-European country

(Haworth) in detail. Local walk and trip to Haworth	United Kingdom and the location of hot and cold areas of the world in relation to the Equator and the North and South Poles.			Use basic geographical vocabulary to refer to: -Key physical features, including: river, soil, valley, vegetation, season and weather -key human features, including: city, town, village, factory, farm, house, office, and shop
--------------------------------------------------------	------------------------------------------------------------------------------------------------------------------------------	--	--	---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------

History



Our children will...

<u>Bradford through the ages</u> Use evidence to describe the everyday lives of people in time. Understand how to put people, events and objects in order Recount changes in my life time People and places in their own locality. Use different sources – photos, videos and books	<u>What is an explorer?</u> Who is Matthew Henson? The lives of significant individuals in the past. Look at evidence to give reasons why people in the past may have acted the way they did. How have explorers changed the world? - Kapow Primary	<u>How hospitals have changed over time?</u> Describe and compare the differences between hospitals then and now. Who invented penicillin? Study Alexander Fleming Look at evidence to give and reasons why people in the past may have acted in the way they did.	<u>What happened in the Great Fire?</u> Events beyond living memory that are significant nationally or globally. Significant historical events, people and places in their own locality Recount the main events from a historical events. Use different sources Answer questions about the past using different sources by making simple observations.	
------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------	-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------	-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------	-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------	--

Art



Our children will...

<u>Drawing</u> Local Artist-Daniel	<u>Painting</u> Arctic scene painting	<u>Sculpting</u> Local Artist-Henry Moore	<u>Drawing</u> Artist - Study S Lowry - London - sketching	<u>Printing</u> Study the animals in the Serengeti
-------------------------------------------	----------------------------------------------	--------------------------------------------------	-------------------------------------------------------------------	-----------------------------------------------------------

<p>Abrams Oil pastel creations inspired by Daniel Abrams -Yorkshire 1980s</p> <p>Learn about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.</p> 	<p>To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space</p> 	<p>Sculpture project Materials</p> <p>Clay</p> <p>Children will use sculpting to develop and share their ideas, experiences and imagination</p>	<p>Tony Bullocks works</p> <p>To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space</p> 	<p>and their patterns - print on cloth.</p> <p>To use a range of materials creatively to design and make products</p> <p>To be able to print using a range of resources.</p> 
--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------	--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------	---------------------------------------------------------------------------------------------------------------------------------------------------------------	-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------	------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------

Design & Technology



Our children will...

<p><u>Design and make Christmas bunting</u> <u>Textiles</u></p> <ul style="list-style-type: none"> Generate, develop, model and communicate their ideas through talking, drawing, templates, mock-ups and, where appropriate, information and communication technology. Select from and use a wider range of tools and equipment to perform practical tasks. Select from and use a wider range of materials and components, including construction materials, textile and ingredients, according to their characteristics. Explore and evaluate a range of existing products. 	<p><u>Create a moving picture - Moving London Scene Structures- linked to HEPP</u></p> <ul style="list-style-type: none"> Design purposeful, functional, appealing products for themselves and other users based on design criteria. Generate, develop, model and communicate their ideas through talking, drawing, templates, mock-ups and, where appropriate, information and communication technology. Explore and evaluate a range of existing products. Explore and use mechanisms. Evaluate their ideas and products against design criteria. Evaluate their ideas and products against design criteria. 	<p><u>Dips and Dippers - Healthy diet project.</u> <u>Cooking and nutrition</u></p> <ul style="list-style-type: none"> Design purposeful, functional, appealing products for themselves and other users based on design criteria. Generate, develop, model and communicate their ideas through talking, drawing, templates, mock-ups and, where appropriate, information and communication technology. Select from and use a wider range of tools and equipment to perform practical tasks. Use the basic principles of a healthy and varied diet to prepare dishes. Understand where food comes from
-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------	----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------	--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------

PE



Our children will...

Run, Jump, Throw (1) Send And Return (1)	Gymnastics (1) Attack Defend Shoot (1)	Dance (1) Hit, Catch, Run (1)	Run, Jump, Throw (2) Send and Return (2)	Attack Defend Shoot (2) Hit, Catch, Run (2)	Dance (2) Outdoor Adventurous Activity (1)
---------------------------------------------	-------------------------------------------	----------------------------------	---------------------------------------------	------------------------------------------------	-----------------------------------------------

Computing



Our children will...

Computer Science	Media	Computer Science	Media	Data Handling
<u>CS5</u> Understand that more complex problems can be broken down into smaller parts.	<u>M6</u> Make simple changes to improve the look and clarity of their work.	<u>CS8</u> Demonstrate the ability to debug pre-defined programs.	<u>M9</u> Add music and/or a sound to affect the mood and atmosphere of their work.	<u>DH3</u> Represent information as a simple block graph or pictogram
<u>CS6</u> Create and develop algorithms & programs to achieve pre-defined outcomes.	<u>M7</u> Organise and communicate ideas for a specific purpose using appropriate layout and media.	<u>CS9</u> Identify digital technologies around us and describe how they work	<u>M10</u> Capture and create images in different graphic applications	<u>DH4</u> Organise and interpret data as a simple graph.
<u>CS7</u> Predict the outcome of a program using logical reasoning.	<u>M8</u> Record, locate and review sounds and add them to their digital creations.		<u>M11</u> Understand and create simple animations.	<u>DH5</u> Sort and answer questions using yes/no answers.
Use BeeBots and Scratch for programming and algorithms				

Music



Our children will learn to listen, appraise and perform...

KAPOW - On this island: British songs and sounds	Singing as part of a choir	KAPOW - Dynamics, timbre, tempo and motifs (Theme: Space)	KAPOW - West African call and response song (Theme: Animals)	KAPOW - Musical me Glockenspiels	KAPOW - Myths and legends
--------------------------------------------------	----------------------------	-----------------------------------------------------------	--------------------------------------------------------------	----------------------------------	---------------------------

Character and Culture



Our children will learn...

How can we make good choices? Family and Relationships Respect Harvest Festival, Halloween, Black History Month	What did Jesus teach and how did he live? Health and Wellbeing Tolerance World Kindness Day, Anti-Bullying Week Diwali, Christmas, Hannukah	How and why do people pray? Economic Wellbeing Rule of Law New Year resolutions Epiphany, Holocaust Memorial Day, Chinese New Year Money Week	How and why do people pray? Safety and the Changing Body Individual Liberty Children's Mental Health Week, Safer Internet Day, International Women's Day Lent, Easter, Ramadan	How are symbols used to welcome new life? Citizenship Democracy St Georges day, Vaisakhi (Sikh Festival), Vesak (Buddha Day) Mental Health Awareness Week	How are symbols used to welcome new life? Transition lessons and Recap
--------------------------------------------------------------------------------------------------------------------------------------	-----------------------------------------------------------------------------------------------------------------------------------------------------------------	----------------------------------------------------------------------------------------------------------------------------------------------------------------------	--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------	-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------	-------------------------------------------------------------------------------